



REPLACEMENT SHEET

Line Interruption Circuit Detailed Configuration

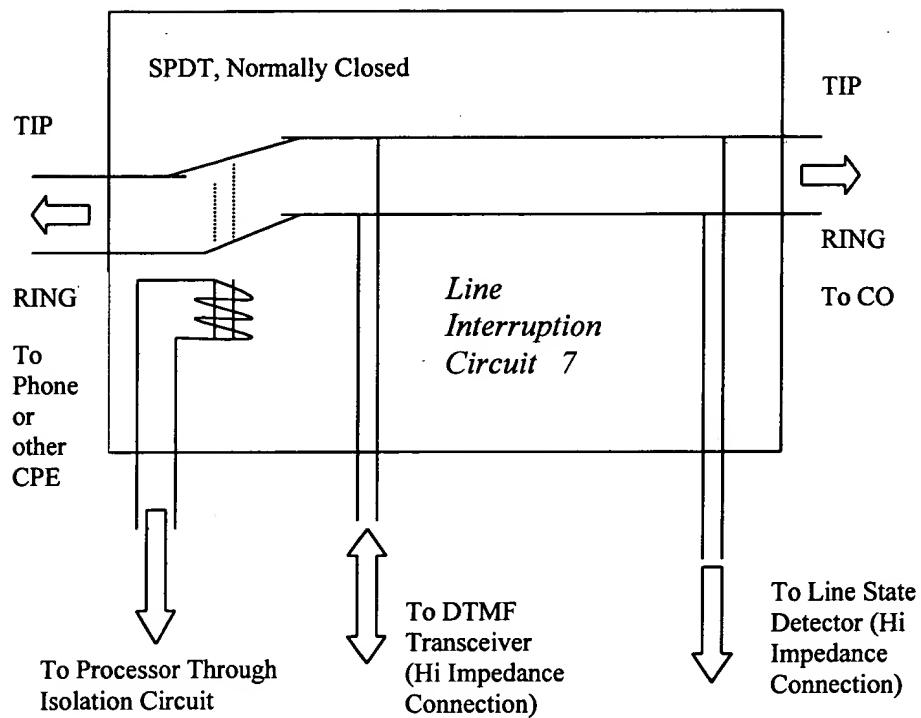


Figure 2a



REPLACEMENT SHEET

Intelligent Telephone Prefix Dialer, standalone POTS environment

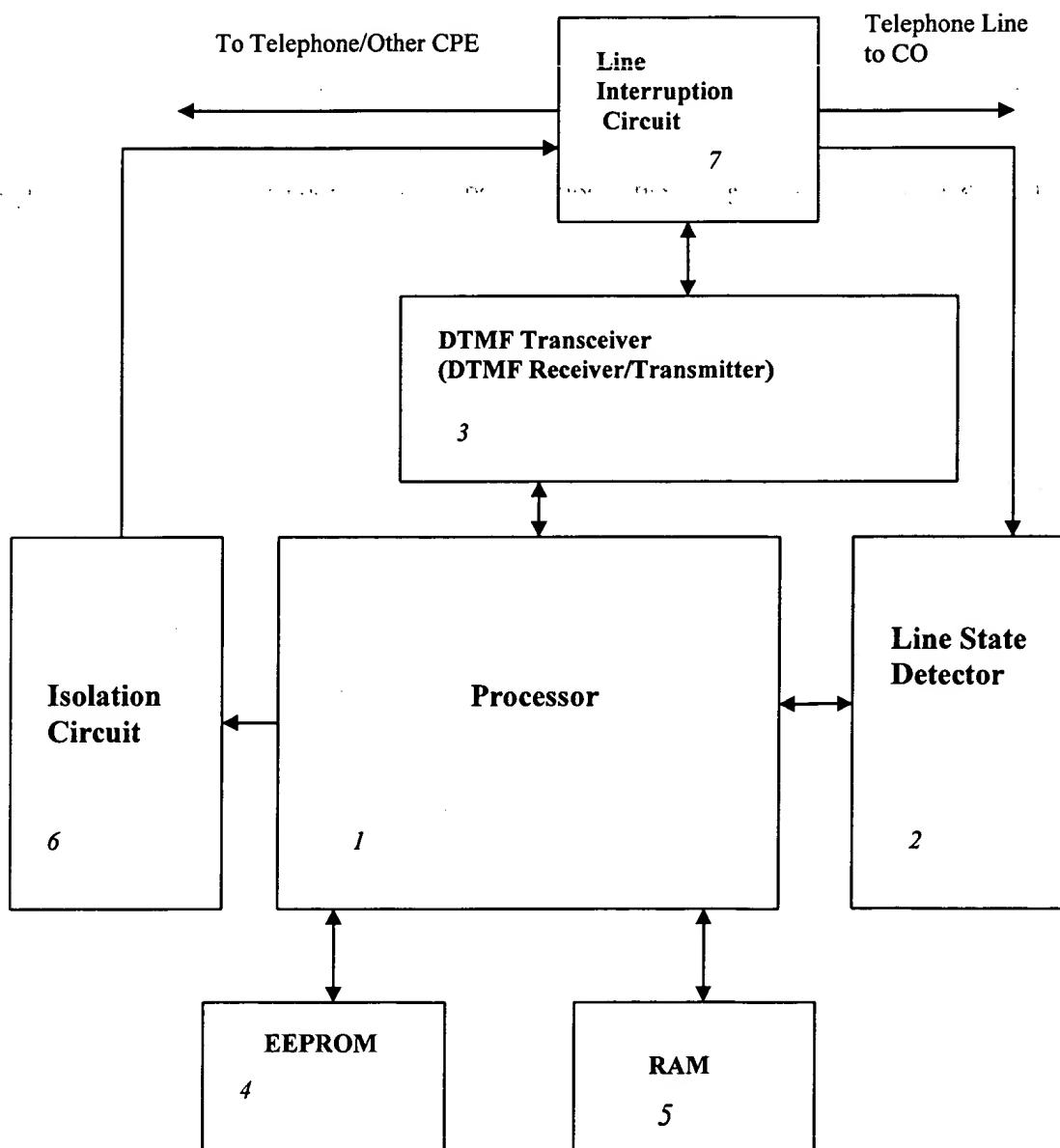


Figure 2b



REPLACEMENT SHEET

Intelligent Telephone Prefix Dialer embedded in an ISDN telephone set

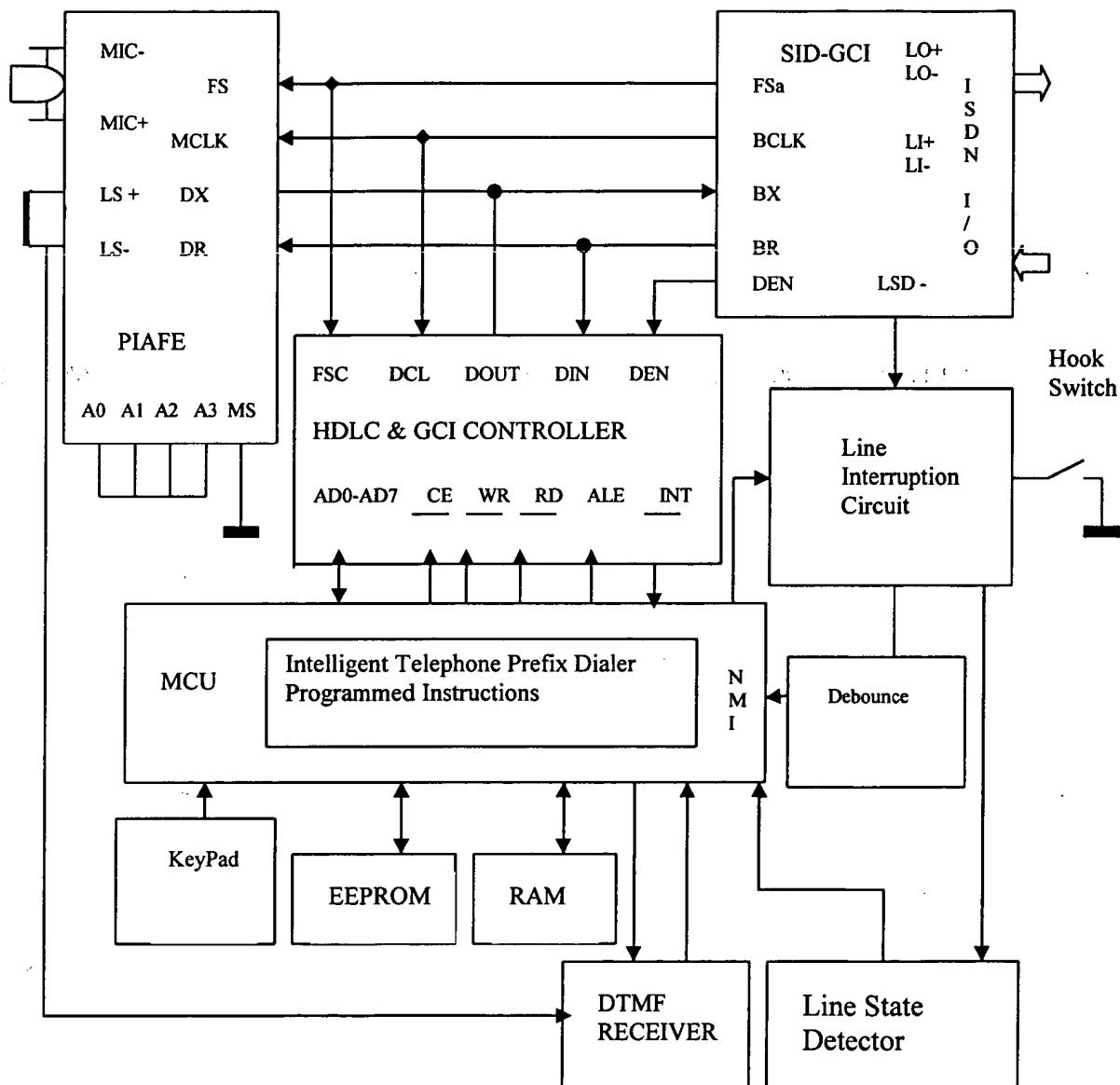


Figure 4



REPLACEMENT SHEET

INTELLIGENT TELEPHONE PREFIX DIALER PSEUDOCODE

Version Beta 3.0

Subroutines

DISPLAYPREFIX@
LINEMONITOR@
MONITORLINE@
CAPTUREDIGITS@
CAPOPTIONSTRINGS@
CAPREFIXSTRING@
FLASHLINE@
GETNDX@
CHECK_FOR_TEN@
DIALNUMBER@
PARSEOPTIONS@
PARSESTRING@

Data

LENGTH	/* length of table */
TABLE	/*start of table */
SUM	/*sum of digits */
COUNT	/*count of digits */
TELNO(8)	/*user dialed digits */
PREFIX	/*user defined dial prefix */
DIALTONE_FLAG	/*Flag to indicate line state */ /* On Hook = 0, Off Hook = 1 */ /* Line one to Off Hook Line two */
DIAL_STRING(10)	/*The reparsed dial string necessary to complete */ /* the call */
USER_REQUEST_FLAG	/*Flag to initiate user input of prefix code */
NDX	/*# Pointer for user TELNO entries /*intoDIALSTRING */
NUMBER_OF_DIGITS_CAPTURED	/*number of digits received by dtmf receiver before */ /*timeout */
ON_HOOK_TIME_COUNTER	/*amount of time that receiver is on hook */
BYPASS	/*bypass bit, if set to 1, bypasses flashhook 2 and 3 */

Figure 6a

REPLACEMENT SHEET

Program MAIN

```

/*Declare and initialize all variables*/

Declare and Intitilize Hardware specific variables for dtmf transceiver and other hardware

Dtmf           var   byte
Bypass         var   byte
Dt_flag        var   bit
Dt_det         var   INL.bit2      /*Detect bit from dtmf receiver*/
Dialtone_flag  var   bit
Number_of_Digits_Captured  var   byte      /*Range index to telno0*/
Digit          var   byte      /*Index of digits to dial by autodialer*/
I              var   word
L              var   byte
K              var   bit
Ndx            var   nib

Gosub GETNDX           /*Get ndx from EEPROM*/
For I = 1 to ndx - 1
Get prefix code from EEPROM and place into dial_string(I)
next
GOSUB DISPLAYPREFIX /*Show the stored dialing prefix*/
CAPDIGITS:
GOSUB CAPTUREDIGITS /*Start listening for dial string digits entered by user*/
If NUMBER_OF_DIGITS_CAPTURED <> (10 - NDX) + 1 then
  goto INHIBITDIAL
fi
GOSUB PARSESTRING      /*Parse the TELNO() into DIAL_STRING()
Pause 160             /*Time delay before initiating flash hook sequence*/
GOSUB FLASHLINE        /*First Flash hook*/
Pause 700              /*Time delay before further action*/
If BYPASS =1 then GOTO SKIP_FLASHES /*2nd and 3rd flash only necessary for 3
                                         /*way call*/
GOSUB FLASHLINE        /* 2nd Flash hook*/
Pause 700              /*Time delay before further action*/
GOSUB FLASHLINE        /* 3rd Flash hook*/
Pause 700              /*Time delay before further action*/

```

Figure 6b

REPLACEMENT SHEET

```
*****  
SUBROUTINE: CAPTUREDIGITS  
CAPTUREDIGITS:  
    SETUP dtmf hardware for dtmf READ  
    For I = 1 to 1700 /*Initialize Interdigit count down timer*/  
        Get DIALTONE_FLAG from (Telephone Line) /*If not still OFFHOOK then EXIT to MAIN*/  
        If DIALTONE_FLAG = 0 then GOTO MAIN  
    fi  
    POLL for dtmf tone from (DTMF RECEIVE CHIP)  
    If tone not detected then NEXT I /*Increment Interdigit count down timer*/  
    else  
        Increment NUMBER_OF_DIGITS_CAPTURED  
        If NUMBER_OF_DIGITS_CAPTURED > (10 - NDX) + 1 then GOTO MAIN  
            /*user dialed more than */  
            /*prefix digits plus user digits and does not need help here */  
        READ dtmf tone into variable DTMF  
        TELNO(NUMBER_OF_DIGITS_CAPTURED) = DTMF  
        NEXT I  
        /*Interdigit Timer has timed out, Check for number of digits received*/  
        If NUMBER_OF_DIGITS_CAPTURED < (10 - NDX) + 1 then  
            Do  
                If telno(1) = 12 and telno(2) = 1 then  
                    Do /*User has requested to input options*/  
                        Gosub PARSEOPTIONS  
                        Goto MAIN /*Initialize with new user options*/  
                    Done  
                Set NUMBER_OF_DIGITS_CAPTURED = 0  
            Done  
        Return  
*****  
SUBROUTINE: PARSESTRING  
    For j = NDX to 10  
        DIAL_STRING(j) = TELNO(j - (NDX - 1))  
    Next j  
Return *****
```

Figure 6d

REPLACEMENT SHEET

```
Write to DisplayDevice("1 PLUS ON?: Y/N) /*Prompt for user to turn 1 PLUS Dialing
                                         /*ON or OFF*/
Gosub CAPOPTIONSTRINGS      /*Get user input*/
Write user input to EEPROM
Read user input from EEPROM
Write user input from EEPROM to DisplayDevice /*User selection confirmed on*/
                                         /*DisplayDevice*/
Write to DisplayDevice("ENTER PREFIX# ) /*Prompt for user to enter dialing prefix*/
Gosub CAPREFIXSTRING      /*Get user input of dialing prefix*/
Write user input to EEPROM
While user input from EEPROM <> 12
Do
  Read user input from EEPROM
  Gosub CHECK_FOR_TEN
  Write user input from EEPROM to DisplayDevice /*User entry confirmed on*/
                                         /*DisplayDevice*/
Done
Return
/*****SUBROUTINE: DISPLAYPREFIX
READ PrefixData from EEPROM
WRITE PrefixData from EEPROM to DisplayDevice
Return
/*****SUBROUTINE: CAPOPTIONSTRINGS
For I =1 to 1900      /* Time out if no user input*/
  When data present from DTMFreceiver
  Do
    READ data from DTMFreceiver into option_bit
    Return
  Done
Next
Return
/*****
```

Figure 6f

REPLACEMENT SHEET

SUBROUTINE: CAPREFIXSTRING

```
Mu = 0
For I = 1 to 1900      /* Time out if no user input*/
    When data present from DTMFreceiver
    Do
        Mu = mu + 1
        READ data from DTMFreceiver into telno(mu)
        If telno(mu) = 12 or mu > 7 then
            Return
        fi
    done
    Next
    Return
/*****
```

SUBROUTINE: GETNDX

```
for i = 1 to 7
    read from start of prefix data from EEPROM into digit
    if digit = 12 then ret_ndx
next
return
ret_ndx:
ndx = I
return
/*****
```

SUBROUTINE: CHECK_FOR_TEN

```
if telno(i) = 10 then zeroit
return
zeroit:
telno(i) = 0          /*Format output for DisplayDevice*/
return
/*****
```

Programmer Application Notes:

1. Actual programming language used was Parallax, Inc. PBASIC
2. Processor used was the Parallax, Inc. BASIC Stamp II, BS2-IC

Figure 6g

REPLACEMENT SHEET

3. The Pause instruction argument is in milliseconds
4. The processor clock speed is approximately 20MHZ
5. The PBASIC interpreter executes approximately 3000 instructions per second, i.e. 0.3 milliseconds per instruction. Use the 0.3 milliseconds/instruction value to calculate timeouts and delays that are implemented using loops.
6. Contact the inventor for future development and application notes.

Figure 6h